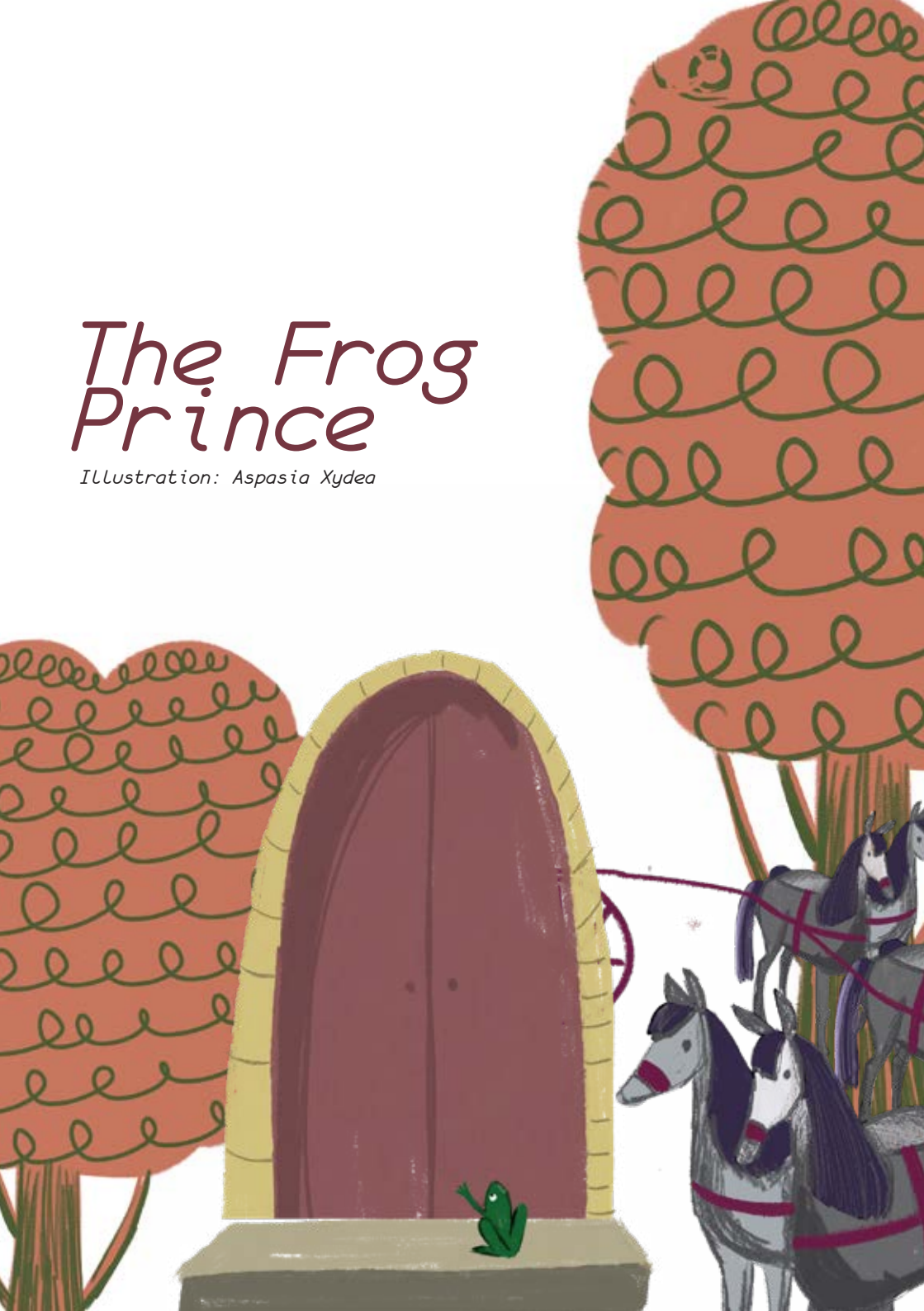


The Frog Prince

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About AR4Youth

Training Young People on Augmented Reality Authoring Showcasing Intangible Cultural Assets as Use Cases ([AR4Youth](#)) is a project funded by the Erasmus-Programme of the European Union coordinated by the Research & Innovation Center for Social and Educational Sciences ([RISC](#)) and in partnership with organisations from the Netherlands ([ATERMON](#)), Cyprus ([Fairy Tale Museum](#)), Lithuania ([Active Youth](#)), Greece ([AKNOW](#)) and Estonia ([Eesti People to People](#)).

AR4Youth centralises at training young people in conceiving, designing and implementing an Augmented Reality (AR) project for digitising and augmenting books, guides or manuals. Acknowledging, in addition, the necessity of preserving our cultural heritage which constitutes the basis of our values, beliefs and aspirations, and responding to the Sustainable Development Goal (SDG) 11.4 to “strengthen efforts to protect and safeguard the world’s cultural and natural heritage”, the project will use as case studies Greek, Lithuanian and Estonian fairy tales, myths and legends which will be transformed into digitally AR texts and preserved in the project’s Cultural Digital Library.

To address the abovementioned scope, the project will aim to achieve the following objectives:

- To enhance advanced digital skills (i.e., use of AR technologies) of young people with special emphasis on NEETs (Not in Education, Employment or Training);
- To equip young people with competitive qualifications for either entering the labour market or for conceiving their own entrepreneurial future;
- To raise the awareness of young people on the cultural heritage aspects of partner countries;
- To sensitise them into the importance of preserving cultural heritage and more specifically the traditional fairy tales, myths and legends through digitisation;
- To increase the quality and innovation of youth work through the creation of advanced digital training.

More information about the project and its activities is available at the project’s website <https://www.ar4youth.eu/>, and Facebook account (@AR4Youth).

Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them.

Once upon a time, there lived a king who had many beautiful daughters. But the youngest was so beautiful that even the sun wondered every time it lit up her face.

Near the king's palace there was a large forest where there was a well. Whenever it was very hot, the little princess used to sit by the well to cool off. She used to play with a golden ball which she would throw in the air and catch. Out of all her toys, she loved this ball the most. One day her ball left her hands and after bouncing on the ground fell into the well. The princess saw the ball falling into the water, but the well was so deep that its bottom could not be seen. Then the girl began to cry inconsolably, and as time passed, she cried louder and louder. As she was crying, someone called out to her: "What's the matter, princess, you're crying so much that even a stone would feel sorry for you!" The princess looked around to see who spoke. Then she saw a frog that had stuck its slimy head out of the water.

"Ah, it's you, frog?" the princess tells him "I cry for my golden ball that fell into the well."

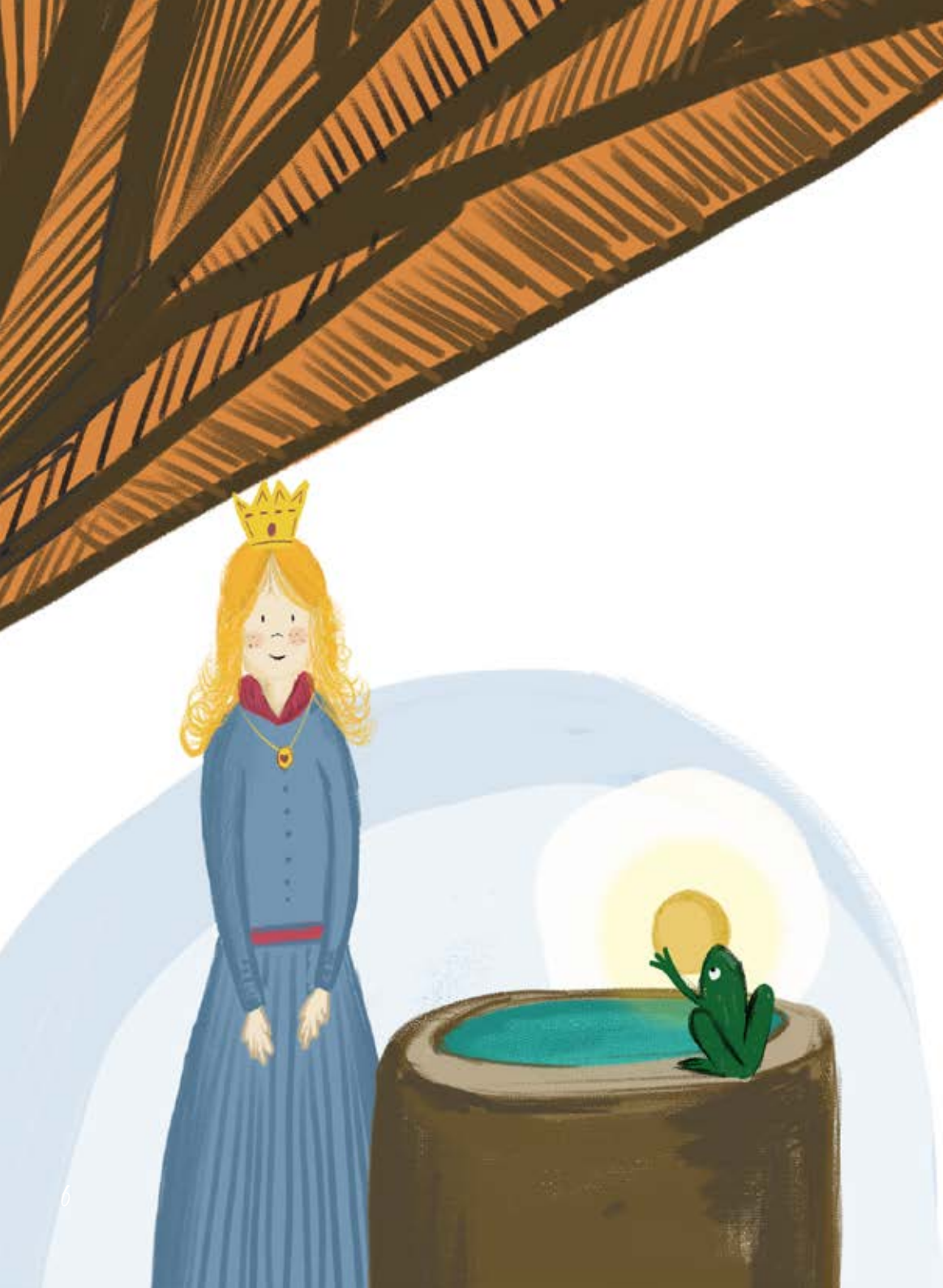
"Calm down and don't cry and I can find the solution for you" replied the frog "but tell me what will you give me if I bring you your toy?" "Whatever you like and love, my frog," replied the girl, "my clothes, my jewellery and diamonds, even the golden crown that I wear."

"I don't care about your clothes, your jewellery and your crown, but if you want to love me and be your playmate, let me sit next to you at your table, eat from your plate, drink from your little glass and to sleep beside you in your little bed: if you promise me these things I will go down to the well and bring you back your golden ball."

"Oh well," replied the girl, "I promise you anything you want as long as you bring me my golden ball." Yet she inwardly thought that the frog's place was with his fellows in the water, and he could be no person's friend.

As soon as the frog heard that the princess agreed, he dived into the water. After disappearing for a while, he reappeared on the surface of the water with the ball in his mouth. Then he threw the ball on the grass.





The princess was very happy when she saw her toy, she took it in her hands and ran away. "Wait, wait take me with you, I can't run as fast as you," cried the frog. However, no matter how much the frog shouted, the princess paid no attention and ran back to the palace and she soon forgot about the frog.

The next day the princess sat down to eat at the table with the king and the rest of the courtiers. Then something started going up the marble stairs: "plitch-platch, plitch-platch." Finally, when he got upstairs, he knocked on the door and shouted "princess, the youngest of the sisters, open the door for me!" The princess ran to the door full of curiosity to find out who was calling her. As soon as she opened the door, however, she saw the frog in front of her.

Then, she slammed the door and returned terrified to the table. The king, who noticed that his daughter was disturbed, asked her: "what scared you my child, is there any giant in front of the door and wants to take you?"

"No, no," replied his daughter, "it is not a giant but a slimy frog."
"And what does a frog want from you?"

"I don't know, my father, yesterday, when I was playing at the well, my golden ball fell into the water. Because I was crying a lot, a frog brought it to me, and because he asked me to, I promised him that he would be my friend. I thought he couldn't stay away from the water, but now he's outside the door and wants to come in with me."

Meanwhile the frog knocked on the door for a second time and called out:
"Oh, my little princess
open the door immediately
I remind you the promise
that you gave me yesterday by the water
Oh, my little princess
open the door immediately".
Then the king said: "You must keep your promise:
go and open the door for him."

The princess went and opened the door, and the frog came in and followed her to her chair. Then he asked her "pick me up to be with you." The princess did not respond until the king ordered her to do so. As soon as the frog got on the chair, he wanted to get on the table and from there he asked to eat from the princess's golden plate. The little princess did as the frog asked her but she didn't seem happy about the whole situation. On the other side, the frog ate with pleasure.

Finally, the frog told the princess: "I've had enough and now I'm sleepy, take me to your bedroom, make your silken bed so we can lay down and sleep."

The princess began to cry and was afraid of the cold frog that she did not dare to touch. She dreaded to think that she had to put this frog to sleep in her beautiful and clean bed.

But the king got angry and said to her: "You must not treat whoever helped you when in need, disparagingly!"

Then the princess got the frog with her two fingers and carried it up to her room, where she left it in a corner. But as soon as she laid down on her bed, the frog said to her: "I want to sleep as comfortably as you do, take me up or I will tell your father."

Then the princess got very angry, picked up the frog and threw it with all her strength against the wall. "Now you will shut up, you, disgusting frog!"

But when he fell down, he was no longer a frog but a prince with beautiful and kind eyes.

He became her partner and husband according to her father's wish. Then he told the princess that a wicked witch casted a spell on him and he had to stay in the well forever, since no one could break it. The only one who managed to break the witch's curse was the princess. Then, they slept and the next morning, when the sun rose, a carriage pulled by eight white horses came to take them to his kingdom. The horses had white ostrich feathers on their heads and pulled the carriage with golden chains. At the back of the carriage was the young king's servant, the faithful Henry, who had had his heart bound with three bands of iron so that it would not break in pain and grief when the witch turned his master into a frog.





The carriage would take the young king to his kingdom, and faithful Henry put both of them inside. Then he sat again at the back of the carriage full of joy for his master's redemption. As they had covered some distance, the young king heard a terrible noise, as if something had broken.

Then, he turned back and shouted: "Henry, the carriage is breaking."
But his faithful servant answered:

"The vehicle will endure
a chord from my heart
is broken my Lord
that I put while in pain,
when you were in the water as a frog!

Once more the breaking was heard and the young king thought again that the carriage was breaking. However, the carriage was unharmed. Only the iron bands of Henry's heart broke one after the other in relief that his master was human and happy again. And so, they lived happily ever after...





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