

Texts: https://www.paidika-paramythia.gr/

Illustration - Editing: Aspasia Xydea (Fairy Tale Museum)
Translation: Elena Aristodemou & Andreas Andreou (RISC)

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About AR4Youth

Training Young People on Augmented Reality Authoring Showcasing Intangible Cultural Assets as Use Cases (AR4Youth) is a project funded by the Erasmus+ Programme of the European Union coordinated by the Research & Innovation Center for Social and Educational Sciences (RISC) and in partnership with organisations from the Netherlands (ATERMON), Cyprus (Fairy Tale Museum), Lithuania (Active Youth), Greece (AKNOW) and Estonia (Eesti People to People). AR4Youth centralises at training young people in conceiving, designing and implementing an Augmented Reality (AR) project for digitising and augmenting books, guides or manuals. Acknowledging, in addition, the necessity of preserving our cultural heritage which constitutes the basis of our values, beliefs and aspirations, and responding to the Sustainable Development Goal (SDG) 11.4 to "strengthen efforts to protect and safeguard the world's cultural and natural heritage", the project will use as case studies Greek, Lithuanian and Estonian fairy tales, myths and legends which will be transformed into digitally AR texts and preserved in the project's Cultural Digital Library.

To address the abovementioned scope, the project will aim to achieve the following objectives:

- -To enhance advanced digital skills (i.e., use of AR technologies) of young people with special emphasis on NEETs (Not in Education, Employment or Training);
- -To equip young people with competitive qualifications for either entering the labour market or for conceiving their own entrepreneurial future;
- -To raise the awareness of young people on the cultural heritage aspects of partner countries:
- -To sensitise them into the importance of preserving cultural heritage and more specifically the traditional fairy tales, myths and legends through digitisation;
- -To increase the quality and innovation of youth work through the creation of advanced digital training.

More information about the project and its activities is available at the project's website https://www.ar4youth.eu/, and Facebook account (@AR4Youth).

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nce upon a time, the lion who as we know is the king of animals - fell seriously ill. It was afraid that it would die and asked all the animals of the great forest to gather in front of it, to tell it what it must do to be cured. All the animals had their say, until it was the wolf's turn.

- My king, the wolf said respectfully, I don't know any medicine for your illness, and neither do the animals gathered here. The only animal that knows about medicine is the fox! But it despised you and did not come to your call. I even heard that it was happy about your illness and doesn't care if you die.

The wolf said these words on purpose, because it didn't like the fox and it was sure that the lion would punish it!









- Is that so! shouted the lion angrily. Find the fox immediately and bring it in front of me. I'll cut her tongue out!

The wolf rubbed its... hands with joy. The time had come to punish the fox.

A little bird, however, flew quickly and found the fox.

- This and this is happening! He said to the fox. The wolf has slandered you and the lion will cut out your tongue to punish you.
- Thank you, my good bird, the fox said. Don't be afraid, I will manage to escape.

The fox then gathered some weeds and it walked bravely to the lion's den.

When the lion saw the fox, it got really furious.

- Come here! the lion shouted at the fox. Where were you; Did you not know that I called all the animals to appear in front of me?
- Yes, my king, answered the fox bravely. I learned that you are seriously ill, so before I came, I went and gathered these herbs, which will make you well. The lion's anger faded away immediately.





- So, that's why you came late? You did well... Will $I\dots$ get well when I take these herbs?
- Yes, my king. You only need to mix it with something else to make the medicine perfect.
- With what; the lion asked.
- Boil them together with a wolf's tongue. You, of course… know where to find one.
- Of course, I know! shouted the lion. I will cut out this wolf's tongue!

The lion said so and immediately did it. So, the cunning fox punished the wolf for its slander.





